

# Camden Jones

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Detail-oriented editor and team player with copyediting, revising, and writing expertise. Meticulous fact-checking and style-checking. Seeking freelance or full-time reporting or editing work.

## Experience

### **Screen Rant Gaming Features Editor** **Oct. 2020 – Nov. 2021**

Trained New Gaming Editors and Staff Writers

- Beginning May 2021, trained new editors and staff writers in SR's style and workflows.
- Provided comprehensive feedback and growth points with style, grammar, and content edits.
- Supplied leadership with evaluative updates on trainees' progress.

Audited Established Gaming Editors and Staff Writers

- From April to June 2021, performed audit of gaming sections' editors and self-publishers.
- Cataloged fact errors and sensitivity/inclusivity issues, along with copyediting, formatting, and structural problems.
- Analyzed audit for critical problem areas and posited possible solutions to leadership.

Created Part of Gaming Style Guide and Led Gaming Coverage

- Wrote guidance for sourcing and attribution and rules for common, game-specific terms in newly created gaming style guide.
- Coordinated coverage of diversity-focused events, like the Game Devs of Color Expo 2021.
- Produced live coverage of E3 2021 and assisted news and features teams with ideation.

Edited Features and Completed Other Daily Tasks

- Edited gaming features for AP Style, SEO, structure, formatting, and fact errors.
- Provided constructive feedback that catered to the skill level of each writer.
- Learned to spot fact errors when unfamiliar with a topic.
- Fielded pitches from writers and helped them work weaker ideas into feature angles.
- Added original story ideas for writers and organized tasks in Asana.

### **Screen Rant Gaming Features Staff Writer** **Jan. 2020 – Jan. 2021**

- Self-published feature stories, either pitched or claimed, on a variety of gaming topics.
- Helped shape SR's Game Features section, joining editor meetings as its first dedicated writer.

### **Screen Rant and GameRevolution Freelance Reporter** **June 2019 – Jan. 2020**

- Reported and wrote game news articles for Screen Rant and pitched and wrote news, guides, features, and reviews for GameRevolution as a regular contributor.
- Worked with editors over Slack, Asana, and Trello to pitch and claim stories.

### **ESPN Esports Freelance Features Reporter** **Sept. 2017 – May 2019**

- Conducted remote and at-event interviews with esports players and professional staff.
- Found compelling, human-focused angles for gaming competition stories.
- Reported long-form story on fatal Dec. 2017 swatting incident in Wichita, Kansas.

### **Columbia Missourian State Government Reporter** **Aug. 2018 – Dec. 2018**

- Wrote enterprise and quick-turn stories, interviewing officials, voters, and other stakeholders.

### **Game Informer Editorial Intern** **May 2018 – Aug. 2018**

- Wrote online news, previews, and features and worked with two other interns to produce collaborative feature and preview stories.

## Education and Honors

### **New York University School of Professional Studies** **Expected Nov. 2022**

- Certificate in Professional Copyediting, Proofreading, and Fact-Checking

### **University of Missouri – Columbia** **Aug. 2015 – Dec. 2018**

- Bachelor of Journalism in Convergence News Reporting, magna cum laude
- Multicultural Certificate and Honors Certificate

### **Kappa Tau Alpha College Honor Society Member**

## Skills

### **Graphic Design and Audio/Video Editing**

- BeFunky, Pixlr, Adobe Creative Suite (Illustrator, InDesign, Audition, Premiere Pro)

### **Publishing and Word/Data Processing**

- WordPress, BLOX CMS, SoundCloud, Apple Podcasts, Google Docs, Microsoft Word