

Camden Jones

Experience

Screen Rant

Trainer, Gaming Editors and Staff Writers

May 2021 - Nov. 2021

- Provided comprehensive feedback and growth points for new editors and staff writers.
- Introduced trainees to SR's style and workflow processes.
- Supplied leadership with updates on trainees' progress throughout.

Gaming Features Editor, Full Time

Jan. 2021 - Nov. 2021

- Honed feedback style to be more constructive and to cater to the skill level of each writer.
- Performed audit of gaming sections, cataloging fact errors and sensitivity/inclusivity issues, along with copy editing, formatting, and structural problems.
- Analyzed audit for biggest problem areas and posited possible solutions to leadership.
- Helped curate section style guide, which covered attribution and common game-specific terms.
- Coordinated coverage of diversity-focused events, like the Game Devs of Color Expo 2021.
- Produced live coverage of E3 2021 and assisted news and features teams with ideation.

Gaming Features Editor, Weekends

Oct. 2020 - Jan. 2021

- Edited game features for AP Style, SEO, structure, formatting, and fact errors.
- Fielded pitches from writers and helped them work weaker ideas into feature angles.
- Learned to spot fact errors when unfamiliar with a topic.
- Provided writers with feedback on article issues.
- Added original story ideas for writers and organized tasks in Asana.

Gaming Features Staff Writer

Jan. 2020 - Jan. 2021

- Self-published both pitched and claimed feature stories on a variety of gaming topics.
- Helped shape SR's Game Features section, joining editor meetings as its first dedicated writer.

Screen Rant and GameRevolution

Freelance Gaming News Reporter

Jun. 2019 - Jan. 2020

- Reported and wrote game news articles for Screen Rant and pitched and wrote news, guides, features, and reviews for GameRevolution as a regular contributor.
- Worked with editors over Slack, Asana, and Trello to pitch and claim stories.

ESPN Esports

Freelance Esports Features Reporter

Sept. 2017 - May 2019

- Conducted remote and at-event interviews and learned esports-style reporting.

Columbia Missourian

State Government Reporter

Aug. 2018 - Dec. 2018

- Wrote enterprise and quick-turn stories, interviewing officials, voters, and other stakeholders.

Game Informer

Editorial Intern

May 2018 - Aug. 2018

- Wrote online news, previews, and features and worked with two other interns to produce collaborative feature and preview stories.

Education & Honors

New York University School of Professional Studies

Apr. 2022 - Present

- Certificate in Professional Copyediting, Proofreading, and Fact-Checking

University of Missouri – Columbia

Aug. 2015 - Dec. 2018

- Bachelor of Journalism in Convergence News Reporting, magna cum laude
- Multicultural Certificate and Honors Certificate

Kappa Tau Alpha College Honor Society Member

Skills

Graphic Design and Audio/Video Editing

- BeFunky, Pixlr, Adobe Creative Suite (Illustrator, InDesign, Audition, Premiere Pro)

Publishing and Word/Data Processing

- WordPress, BLOX CMS, SoundCloud, Apple Podcasts, Google Docs, Microsoft Word