

Camden Jones

Experience

Screen Rant

Gaming Editors and Staff Writers Trainer May 2021 - Nov. 2021

- Provided comprehensive feedback and growth points for new editors and staff writers.
- Introduced trainees to SR's style and workflow processes.
- Supplied leadership with updates on trainees' progress throughout.

Full-Time Gaming Features Editor Jan. 2021 - Nov. 2021

- Honed feedback style to be more constructive and to cater to the skill level of each writer.
- Coordinated coverage of diversity-focused events, like the Game Devs of Color Expo.
- Performed audit of gaming sections, cataloguing fact errors and sensitivity/inclusivity issues, along with copy editing, formatting and structural problems.
- Analyzed audit for biggest problem areas and posited possible solutions to leadership.
- Helped curate a style unison guide, covering sourcing and common game-specific terms.
- Produced live coverage of E3 2021 and assisted news and features teams with ideation.

Weekend Gaming Features Editor Oct. 2020 - Jan. 2021

- Edited game features content for AP Style, SEO and errors.
- Fielded pitches from writers, helping them work weaker ideas into feature angles.
- Added original story ideas for writers and organized tasks in Asana.
- Learned to spot fact errors when unfamiliar with a topic.
- Provided feedback on site style, structure, formatting and fact errors.

Gaming Features Staff Writer Jan. 2020 - Jan. 2021

- Self-published both pitched and claimed feature stories on a variety of gaming topics.
- Helped shape SR's Game Features section, joining editor meetings as its first dedicated writer.

Screen Rant and GameRevolution

Freelance News Reporter Jun. 2019 - Jan. 2020

- Reported and wrote game news articles for Screen Rant and pitched and wrote news, guides, features and reviews for GameRevolution as a regular contributor.
- Worked with editors over Slack, Asana and Trello to pitch and claim stories.

ESPN Esports

Freelance Features Reporter Sept. 2017 - May 2019

- Conducted remote and at-event interviews and learned esports-style reporting.

Columbia Missourian

State Government Reporter Aug. 2018 - Dec. 2018

- Wrote enterprise and quick-turn stories, interviewing officials, voters and other stakeholders.

Game Informer

Editorial Intern May 2018 - Aug. 2018

- Wrote online news, previews and features and worked with two other interns to produce collaborative feature and preview stories.

Education & Honors

University of Missouri – Columbia Aug. 2015 - Dec. 2018

- Bachelor of Journalism in Convergence News Reporting, *magna cum laude*
- Multicultural Certificate and Honors Certificate

Kappa Tau Alpha College Honor Society Member

Skills

Graphic Design and Audio/Video Editing

- BeFunky, Pixlr, Adobe Creative Suite (Illustrator, InDesign, Audition, Premiere Pro)

Publishing and Word/Data Processing

- WordPress, BLOX CMS, SoundCloud, Apple Podcasts, Google Docs, Microsoft Word